



Skema unui
program care
permută perechile de
valori vecine într-un sir citit

```

    cin >> n
    cin >> a;
    for (i = 1; i <= n - 1; i++)
    {
        cin >> b;
        .... permuta (a, b) ....
        a = b;
    }

```

Preluare de triplete

```
ch >> n;  
an >> a >> b;  
for (i = 3; i <= n; i++)  
{  
    ch >> c;  
    ... preluare tripleta (a, b, c)  
    a = b;  
    b = c;  
}
```

Diagram illustrating the range of indices for the triplets:

2	...	< n
1	...	<= n-2
1	...	< n-1

An arrow points from the first line of the code to the first row of the diagram.